

Stephanie Briones

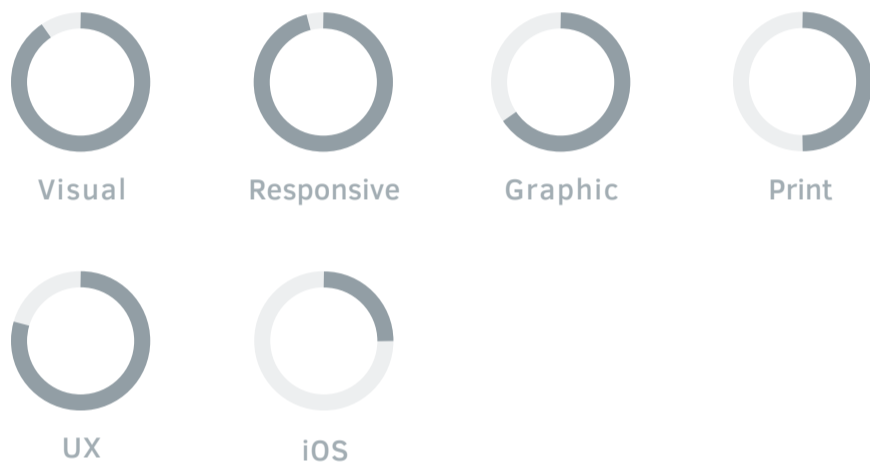
SKILLS

A self-evaluation of technical skill and comfort level with digital design languages, practices, and tools.

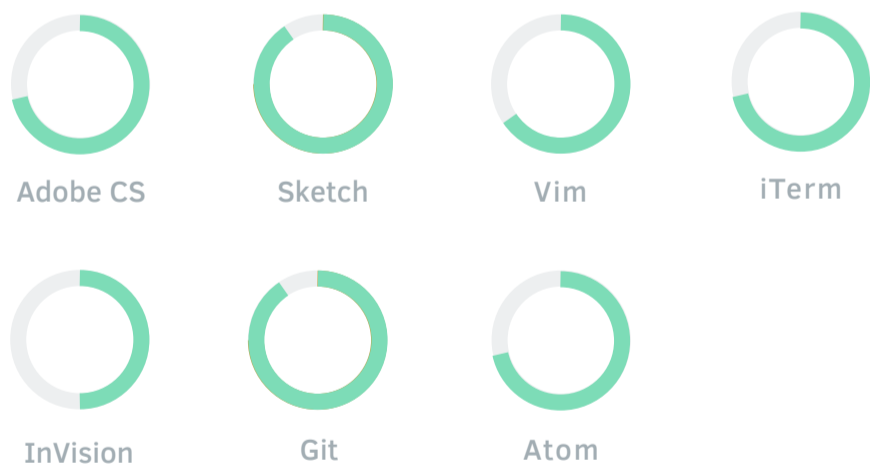
LANGUAGES



PRACTICES



TOOLS



INTERESTS

Photography [instagram.com/smbriones](https://www.instagram.com/smbriones)

Music [play.spotify.com/user/smbriones](https://open.spotify.com/user/smbriones)

Code github.com/smbriones

Design dribbble.com/smbriones

Writing blog.stephaniebriones.com

TIMELINE

- JULY, 2011**
Began Novice Apprenticeship at 8th Light, Inc
- SEPTEMBER, 2011**
Became a Resident Apprentice at 8th Light, Inc
- MARCH, 2012**
Passed my Apprenticeship challenges and became a UX Craftsman at 8th Light, Inc
- AUGUST, 2014**
Became 8th Light's Director of Design Services
- APRIL, 2015**
Became a Product Designer at Zapier
- JANUARY, 2017**
Became a Product Designer at Uber
- MAY, 2017**
Became a Senior Designer at John Hancock Digital

PROCESS

Design is problem solving. I believe that the only way that designers can create and build things that truly solve problems is through listening and legitimately understanding the problem at hand.

After having a solid understanding, I typically create wireframes, then move toward in-browser prototyping. My preference, however, is implementing directly within the development environment. Basing decisions on how something works in its native environment rather than guessing is, in my opinion, the most efficient way to arrive at an actual working solution.

I am mindful of typography, grid-based layouts, use of color, and hierarchy. I want the work that I do to always be as simple, maintainable, and reusable as possible.